# **GYANESH GUPTA**

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**\$** 7054620753

### **EDUCATION**

### Bachelor of Technology

#### Indian Institute of Technology, Kanpur

### **PROFESSIONAL EXPERIENCE**

### Member of Technical Staff

### Advanced Analytics (Oracle Pvt. Ltd.)

🛗 July 2018 – Present

Bengaluru,India

- Developed algorithms such as K-Means and Sampling using Java Spark API as a part of Oracle Advanced Analytics Product
- Enhanced the current Neural Network in the product by including advanced optimizers, regularization methods and various learning rate changing methods
- Involved with constant maintenance of the Oracle R Connector for Hadoop, including periodic bug fixing

### Research Intern

### Samsung R & D Institute

🛗 May 2017 – July 2018

• Detected the core points of fingerprint images using **Gradient Orientation Map** at an accuracy of upto 95 %

Noida,India

- Implemented various fingerprint matching algorithms available in literature, using different datasets
- Applied Biohashing to fingerprint features to improve equal error rate from 8.6 % to 1.5 %
- Demonstrated on real life data of 70 employees and proved that Biohashing can be successfully deployed

### Winter Exchange

### Tomsk Polytechnic University

🛗 December 2016

♥ Tomsk,Russia

- Studied about Genetic Algorithms, Swarm Optimization and other heuristic based algorithms
- Studied about Neural Networks, and played with libraries such as Tensorflow and Pytorch
- Classified **Russian Alphabets** by using improved initialization using Genetic Methods for the weights to be used in a CNN architecture

### PROGRAMMING/SCRIPTING LANGUAGES

C/C++ Python Java,R,Bash Matlab,HDFS,Javascript

### LIBARIES, FRAMEWORKS

Scikit-Learn,Spark API, Keras Tensorflow, NLTK Django,Android SDK



### MAJOR PROJECTS

### Latent Space in VAE

- Designed a novel Variational Autoencoder architecture to address problem of mode collapse and latent space saturation
- Implemented above on Monet's paintings and his associates to study their artistic style through latent space

### **Soccer Win-Loss Prediction**

- Developed a soccer match predictor, using previous 10 years Premier League Data for different teams
- Designed a simple way of creating feature vectors for a team (team2vec) using different match statistics and ran different algorithms on them

# Memory and Time Intensive Queries in Large Graphs

- Developed simple algorithm to optimize graph Reachability Queries in large graphs
- Used a hybrid approach between Reachability Matrix and Bi-directional BFS, with the help of a non-deterministic Monte-Carlo heuristic to process reachability queries

### **Personality Traits Estimation**

- Estimated Big-Five Personality Traits via regression using various phone call data features
- Created a simple app to extract phone call data

### Internet Usage and BMI

• Drew correlation between BMI of an individual and his internet history using basic Text-Mining and Document Classification (LSA)

#### Text-Mining in Hindi

• Implemented a simple Bag-of-Words Model, Word Sense disambiguation on Hindi Text to classify different News Articles

### Quora Insincere Classification Kaggle

• Used bag-of-words, pre-trained Embedding weighted with tf idf, and LSTM to classify between sincere and insincere questions on Quora.

## OTHER PROJECTS

- Implemented a train Recommender System, which uses simple curve-fitting over Weibull distribution and significance tests.
- Artistic Style Transfer using VAE-GAN, simple adjustments to run on custom dataset
- Basic Compiler for Lua Language using Lex and Yacc
- Added system calls, page replacement policies and job scheduling to NachOS Operating System
- Read about recent papers on NLP, including Transformer, BiDAF, BERT